A unified model for ULXs and ULSs; Radiation hydrodynamic simulations of super-Eddington accretion flows

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Ultra-Luminous Supersoft sources (ULSs) vs Ultra-Luminous X-ray sources (ULXs)



Are ULSs also **super-Eddington accretors** onto stellar mass compact objects ? If so, What produces the difference between ULSs and ULXs?

Unified Model for these Ultra-Luminous sources Both ULXs and ULSs are super-Eddington accretors But

difference is mainly generated by the viewing angle



Motivation and Goals

Key Questions

- How are super-Eddington accretion flows observed and how does their appearance vary, depending on the viewing angle?
- Can the basic properties of ULSs be explained by the super-Eddington scenario?



In the present study,

we performed 2D axisymmetric radiation hydrodynamic simulations of super-Eddington accretion flows for various accretion rates

Basic Equations

Radiation Hydrodynamics with the Flux Limited Diffusion Approximation

$$\begin{aligned} \frac{\partial \rho}{\partial t} + \nabla \cdot (\rho v) &= 0 & \text{(mass conservation)} \\ \frac{\partial (\rho v_r)}{\partial t} + \nabla \cdot (\rho v_r v) &= -\frac{\partial p}{\partial r} + \rho \left[\frac{v_{\theta}^2}{r} + \frac{v_{\varphi}^2}{r} - \frac{GM_{\text{BH}}}{(r - r_{\text{S}})^2} \right] + f_r + q_r \\ \frac{\partial (\rho r v_{\theta})}{\partial t} + \nabla \cdot (\rho r v_{\theta} v) &= -\frac{\partial p}{\partial \theta} + \rho v_{\varphi}^2 \cot \theta + r f_{\theta} + r q_{\theta} & \text{(equation of motion)} \\ \frac{\partial (\rho r \sin \theta v_{\varphi})}{\partial t} + \nabla \cdot (\rho r \sin \theta v_{\varphi} v) &= r \sin \theta q_{\varphi} \\ \frac{\partial e}{\partial t} + \nabla \cdot (ev) &= -p \nabla \cdot v - 4\pi \kappa B + c \kappa E_0 + \Phi_{\text{vis}} - \Gamma_{\text{Comp}} \\ \frac{\partial E_0}{\partial t} + \nabla \cdot (E_0 v) &= -\nabla \cdot F_0 + \nabla v : P_0 + 4\pi \kappa B - c \kappa E_0 + \Gamma_{\text{Comp}} \\ p &= (\gamma - 1)e & \text{(equation of state)} \end{aligned}$$

 $\Gamma_{\text{Comp}} = 4c\sigma_{\text{T}} \frac{k_{\text{B}}(T_{\text{gas}} - T_{\text{rad}})}{m_{e}c^{2}} \left(\frac{\rho}{m_{p}}\right) E_{0} \quad \text{including Thermal Compton effect}$

Method

- ·2D axisymmetric radiation hydrodynamic code (Kawashima+09) with sufficiently large simulation domain($r \in [2r_s, 5000r_s]$ for high \dot{M}_{inj})
- We inject mass at a constant rate M
 _{inj} and with a constant angular momentum from the edge of the disk.
 We calculate 3 cases of different M
 _{inj}



Simulation Overviews



Simulation Overviews



Near the thick disk, gas temperature goes down to 0.1 keV or smaller.

temperature structure

Time-averaged contour maps of gas temperature

Observed Temperature and Luminosity

 $T(\theta)$: the temperature on the outer sphere between Compton- and photo- spheres

Classification of ULXs and ULSs

When the accretion rate is larger, the source is more likely to be seen as ULSs

Summary

Our 2D RHD simulations show

- Both ULXs and ULSs can be super-Eddington accretors,
- The main differences between ULSs and ULXs are viewing angle

•The higher mass accretion rate is, the more likely to be observed as a ULS the source is.

Our result supports the Unified model for ULXs and ULSs

In this study, we simply use the temperature on the Compton- or photo- spheres and its luminosity to determine whether an Ultra-Luminous source is a ULS or not.

Spectral calculation is needed at a next step